

# Identify Chord

Input file:            **standard input**  
Output file:           **standard output**  
Time limit:            1 second  
Memory limit:         1024 megabytes

*This is an interactive problem.*

Grammy has an undirected cyclic graph of  $n$  ( $4 \leq n \leq 10^9$ ) vertices numbered from 1 to  $n$ . An undirected cyclic graph is a graph of  $n$  vertices and  $n$  undirected edges that form one cycle. Specifically, there is a bidirectional edge between vertex  $i$  and vertex  $((i \bmod n) + 1)$  for each  $1 \leq i \leq n$ .

Grammy thinks that this graph is too boring, so she secretly chooses a pair of *non-adjacent* vertices and connects an undirected edge (called a chord) between them, so that the graph now contains  $n$  vertices and  $(n + 1)$  edges.

Your task is to guess the position of the chord by making no more than 40 queries. Each query consists of two vertices  $x$  and  $y$ , and Grammy will tell you the number of edges on the shortest path between the two vertices.

Note that the interactor is *non-adaptive*, meaning that the position of the chord is pre-determined.

## Input

There are multiple test cases. The first line of the input contains an integer  $T$  ( $1 \leq T \leq 10^3$ ) indicating the number of test cases. For each test case:

The first line contains an integer  $n$  ( $4 \leq n \leq 10^9$ ) indicating the number of vertices.

## Interaction Protocol

To ask a query, output one line. First output `?` followed by a space, then output two vertices  $x$  and  $y$  ( $1 \leq x, y \leq n$ ) separated by a space. After flushing your output, your program should read a single integer indicating the number of edges on the shortest path between the two vertices.

To guess the position of the chord, output one line. First output `!` followed by a space, then output two vertices  $u$  and  $v$  ( $1 \leq u, v \leq n$ ) separated by a space, indicating that the chord connects vertices  $u$  and  $v$ . After flushing your output, your program should read a single integer  $r$  ( $r \in \{1, -1\}$ ) indicating the correctness of your guess. If  $r = 1$  then your guess is correct, and your program should continue processing the next test case, or exit immediately if there are no more test cases. Otherwise if  $r = -1$  then your guess is incorrect, and your program should exit immediately to receive a **Wrong Answer** verdict. Note that your guess does not count as a query.

To flush your output, you may use:

- `fflush(stdout)` (if you use `printf`) or `cout.flush()` (if you use `cout`) in C and C++.
- `System.out.flush()` in Java.
- `stdout.flush()` in Python.

## Example

standard input	standard output
2	
6	
	? 1 5
2	
	? 2 4
1	
	! 4 2
1	
4	
	? 2 4
2	
	! 1 3
1	

## Note

The graphs in the sample test cases are illustrated as follows:

